



ENTERPRISE

0454/12

Paper 1 Case Study

May/June 2018

MARK SCHEME

Maximum Mark: 100

Published

This mark scheme is published as an aid to teachers and candidates, to indicate the requirements of the examination. It shows the basis on which Examiners were instructed to award marks. It does not indicate the details of the discussions that took place at an Examiners' meeting before marking began, which would have considered the acceptability of alternative answers.

Mark schemes should be read in conjunction with the question paper and the Principal Examiner Report for Teachers.

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This document consists of **12** printed pages.

Generic Marking Principles

These general marking principles must be applied by all examiners when marking candidate answers. They should be applied alongside the specific content of the mark scheme or generic level descriptors for a question. Each question paper and mark scheme will also comply with these marking principles.

GENERIC MARKING PRINCIPLE 1:

Marks must be awarded in line with:

the specific content of the mark scheme or the generic level descriptors for the question
the specific skills defined in the mark scheme or in the generic level descriptors for the question
the standard of response required by a candidate as exemplified by the standardisation scripts.

GENERIC MARKING PRINCIPLE 2:

Marks awarded are always **whole marks** (not half marks, or other fractions).

GENERIC MARKING PRINCIPLE 3:

Marks must be awarded **positively**:

marks are awarded for correct/valid answers, as defined in the mark scheme. However, credit is given for valid answers which go beyond the scope of the syllabus and mark scheme, referring to your Team Leader as appropriate
marks are awarded when candidates clearly demonstrate what they know and can do
marks are not deducted for errors
marks are not deducted for omissions
answers should only be judged on the quality of spelling, punctuation and grammar when these features are specifically assessed by the question as indicated by the mark scheme. The meaning, however, should be unambiguous.

GENERIC MARKING PRINCIPLE 4:

Rules must be applied consistently e.g. in situations where candidates have not followed instructions or in the application of generic level descriptors.

GENERIC MARKING PRINCIPLE 5:

Marks should be awarded using the full range of marks defined in the mark scheme for the question (however; the use of the full mark range may be limited according to the quality of the candidate responses seen).

GENERIC MARKING PRINCIPLE 6:

Marks awarded are based solely on the requirements as defined in the mark scheme. Marks should not be awarded with grade thresholds or grade descriptors in mind.

Question	Answer	Marks
1(a)	<p>Explain the term <i>enterprise</i>.</p> <p>A business organised/run by an entrepreneur who takes risks [2] Business run by an entrepreneur combining factors of production [2] Taking risks [1] and making decisions/taking initiative [1] Another name for a business [1]</p>	2
1(b)	<p>State <u>two</u> reasons enterprises exist.</p> <p>Answers may include:</p> <ul style="list-style-type: none"> Meet the needs of customers/clients/fill a gap in the market Meet the needs of member(s) of the enterprise Meet the wants of customers/clients Meet the wants of member(s) of the enterprise/personal satisfaction Serve a community Make a profit 	2
1(c)	<p>Explain <u>one</u> way that you have used the following to be enterprising at school. Use an example to support each answer.</p>	
1(c)(i)	<p>technology for learning</p> <p>Marks per explanation as follows: 1 mark – identified example of how the skill/attribute was used at school. Plus 1 mark – explanation of how technology helped Plus a further mark for developed explanation, showing the result of using technology.</p> <p>Example: I used the internet to research for homework (1), this meant that I had a wider variety of information available (+1) and enabled me to write a more detailed piece of work (+1)</p>	3
1(c)(ii)	<p>numeracy skills</p> <p>Marks per explanation as follows: 1 mark – identified example of how the skill/attribute was used by them at school. Plus 1 mark explanation of how numeracy skills helped Plus a further mark for developed explanation, showing the result of using numeracy skills.</p> <p>Example: I used my numeracy skills to help me complete my budget (1) so the budget was correct (+1) therefore I didn't overspend (+1).</p>	3

Question	Answer	Marks
2(a)	<p>Explain how working as a team helped the operation of the board game enterprise. Use examples to support your answer.</p> <p>Marks should be awarded as follows: 1 mark per example identified from the case study – to a maximum of 2 1 mark per explanation showing how this assisted the operation of the enterprise.</p> <p>Examples may include: Shivani was not good at art but Alison had technical skills (2) Shivani and Alison had different knowledge and skills (1) Alison drafted the questionnaire but they both demonstrated the game (2) Together they drew up an action plan/planned (1) They worked together to finance the enterprise (1) Working as a team improved the appearance of the board game (1) They made the board game colourful (1).</p> <p>For example: Shivani created the idea (1) but Alison had the technical skills to make the game board (1) so together they were able to produce a professional game (1) that people wanted to buy (1).</p>	4
2(b)	<p>Explain how Shivani and Alison used <u>two</u> entrepreneurial skills in the operation of the board game enterprise. (Do not use <i>working as a team</i> in your answer.)</p> <p>Marks should be awarded for each entrepreneurial skill as: 1 mark – identification of a skill 1 mark – use of case study material to identify the attribute being used 1 mark – explanation showing the impact of the attribute on the enterprise.</p> <p>Answers for skills might include: Leadership Determination to succeed Creativity Innovation Problem-solving/technical/practical skills Perseverance Interpersonal/communication skills.</p> <p>For example: Shivani was innovative (1), she developed a game to teach her subject (1) which started their enterprise (1).</p>	6

Question	Answer	Marks
3(a)	Explain the following terms, using an example:	
3(a)(i)	primary research 1 mark definition of term 1 mark a correct example Answers might include: The collection of first-hand information [1] or field research [1] or original research [1] E.g. Questionnaires, surveys, interviews [1]	2
3(a)(ii)	secondary research. 1 mark definition of term 1 mark correct example Answers might include: The collection/use of information that already exists [1] or desk research [1]. E.g. Enterprise's own records, e.g. sales data, newspaper or internet articles, trade journals, government statistics, company reports, internet records [1]	2
3(b)	Using PESTEL analysis, explain how <u>two</u> factors could have affected <u>your enterprise project</u>. Candidates may consider any factor that had an impact on their enterprise project. Marks should be awarded per factor: 1 mark – factor identified 1 mark – example showing how this factor applied to their own enterprise project 1 mark – explanation showing the potential impact on the project. For example: A rise in interest rates (1) meant that the bank loan I agreed would be more expensive (1) so my profit margin would fall (1). Or Political (1)	6

Question	Answer	Marks
4(a)	Explain the difference between the following terms:	
4(a)(i)	formal communication and informal communication 1 mark per valid point Formal are the official channels/authorised by the business/formally-structured communication used in the enterprise. Informal are the unofficial channels/not authorised by the business/not formally-structured communication used in the enterprise	2

Question	Answer	Marks
4(a)(ii)	<p>agenda and minutes</p> <p>1 mark – per valid point on each document. Agenda – a list of items to be discussed in a meeting/written before the meeting. Minutes – a record of (a summary) what took place during the meeting/are written after the meeting/show decisions made.</p>	2
4(a)(iii)	<p>plan of action and a business plan</p> <p>1 mark – per valid point on each document. Plan of action – lists the actions required to achieve particular aims/it includes the key activities, timings, person responsible for tasks and ways of monitoring progress. Business plan – summarises the objectives of an enterprise and how it will achieve those aims/it includes production, marketing, finance, human resources.</p>	2
4(b)	<p>Explain <u>one</u> similarity and <u>one</u> difference between a sole trader and a partnership.</p> <p>1 mark per identified point Plus 1 mark for developed explanation.</p> <p>Answers might include:</p> <p>Similarities:</p> <ul style="list-style-type: none"> Unlimited liabilities (1) personal possessions can be taken (1) Unincorporated (1) no separate legal identity (1) Limited sources of finance (1) owner's/owners' capital the major source (1) Easy to set up (1) Few legal requirements (1) Accounts do not need to be published (1) Continuity (1). <p>Differences:</p> <ul style="list-style-type: none"> Sole traders have one owner (1) but partnerships have more owners (1) Partners can each specialise/share decision making (1) sole traders cannot (1) One partner may sometimes have limited liability (1) Sole traders do not share profits (1) but partners do (1). <p>Do not accept 'run by' because this could apply to any business organisation. The question requires ownership differences.</p>	4

Question	Answer	Marks
5(a)	<p>State <u>two</u> purposes of marketing.</p> <p>1 mark per identified purpose.</p> <p>Answers might include:</p> <ul style="list-style-type: none"> increases customer awareness of the enterprise increases customer awareness of products establishes/maintains brand loyalty persuades customers to purchase increases profits/sales increases market share improves image <p>For example:</p> <p>Makes customers aware of the product (1)</p>	2
5(b)	<p>Explain <u>one</u> problem with using personal savings as a source of finance.</p> <p>1 mark problem identified. Plus 1 mark for developed explanation</p> <p>Answers might include:</p> <ul style="list-style-type: none"> Limited funds available (1) so cannot buy items needed (1) High risk (1) since little reserves for future use (1) May not be able to return the savings in the future (1) risking insolvency (1) Spending on this purpose reduces funds available (1) for other spending (1). 	2
5(c)	<p>State <u>two</u> financial records that should be kept by an enterprise.</p> <p>1 mark per record.</p> <p>Answers might include:</p> <ul style="list-style-type: none"> Budget(s) – accept any variant, e.g. sales budget Cash flow (forecast) Profit and loss accounts 	2

Question	Answer	Marks
5(d)	<p>Explain <u>two</u> reasons why the financial records of an enterprise need to be accurate.</p> <p>1 mark per identified reason Plus 1 mark for developed explanation.</p> <p>Answers might include:</p> <ul style="list-style-type: none"> Know how much income is earned/profit/loss Know the spending on costs (1) affecting liquidity (+1) Needed to produce accurate financial statements for potential financiers/governments Identifies if changes need to be made Legal requirement in many countries Helps avoid money being stolen Make sure debts collected when due Ensure bills paid on time To pay correct tax. <p>For example: Accurate records are needed to calculate the tax payable (1); if they are not accurate the enterprise may pay too much or too little tax (1).</p>	4

Question	Answer	Marks
6(a)	<p>Opportunities for enterprise arise in a number of different ways including:</p> <ul style="list-style-type: none"> taking advantage of new technology taking advantage of the opportunities offered by globalisation recognising areas of expansion changes in taste and fashion <p>Discuss how Shivani and Alison could use <u>two</u> of the opportunities listed above to develop their board game enterprise in the future.</p> <p>Application may include:</p> <p>New technology</p> <ul style="list-style-type: none"> ○ Technical skills used to produce the board game ○ Technology to improve the appearance/design of the game <p>Globalisation</p> <ul style="list-style-type: none"> ○ Globalisation means they could take orders from anywhere in the world. ○ Teachers anywhere in the world may want to buy the game <p>Expansion</p> <ul style="list-style-type: none"> ○ Other teachers buy the game ○ develop games for different subjects ○ need for further finance <p>Changes in taste and fashion</p> <ul style="list-style-type: none"> ○ online games are more/less popular than board games ○ Enterprise is an increasingly popular subject <p>Level 4 (9–10 marks) Candidate is able to offer a very thorough discussion of two of the opportunities listed for the enterprise. There is some consideration of at least one positive and at least one negative of the opportunities in the context of the case study material.</p> <p>Level 3 (6–8 marks) Candidate is able to offer an analysis of the opportunities for enterprise, illustrating the impact of the opportunity to the enterprise in the case study. For 8 marks there must be some attempt to analyse two of the opportunities listed.</p> <p>Level 2 (3–5 marks) Candidate is able to apply knowledge and understanding of how the opportunities for enterprise can be applied to the enterprise in the case study. For 5 marks both methods must be applied.</p> <p>Level 1 (1–2 marks) Candidate is able to demonstrate some knowledge and understanding of one or two of the opportunities for enterprise, but there is no application to an example.</p> <p>Level 0 (0 mark) Candidate is unable to demonstrate any knowledge or understanding of the opportunities listed.</p>	10

Question	Answer	Marks
6(b)	<p>Shivani and Alison intended to sell their board game to other teachers.</p> <p>Evaluate <u>two</u> suitable methods of communication Shivani and Alison could use to reach their potential customers.</p> <p>Application may include:</p> <ul style="list-style-type: none"> Students Teachers International teachers Meeting with teachers Written questionnaire Writing a business plan Face to face <p>Level 4 (10–15 marks) Candidate is able to offer a very thorough evaluation of the advantages and disadvantages of a suitable method to communicate with potential customers in this enterprise. For 13 plus marks, evaluation needs to be explicit and logical and consider at least two methods of communication.</p> <p>Level 3 (6–9 marks) Candidate is able to offer an analysis of the suitability of different methods of communication with potential customers to this enterprise. At this level answers may be one sided – the advantages or disadvantages of a method of communication may be considered in depth, or two methods in less detail.</p> <p>Level 2 (3–5 marks) Candidate is able to apply knowledge and understanding of communication with reference to the case study material.</p> <p>Level 1 (1–2 marks) Candidate is able to demonstrate some knowledge and understanding of communication.</p> <p>Level 0 (0 mark) Candidate is unable to demonstrate any knowledge or understanding of communication.</p>	15

Question	Answer	Marks
7(a)	<p>Decision-making during meetings can be influenced by many factors. These could include the following:</p> <ul style="list-style-type: none"> the feedback given by participants the information available the time available who would be the most dominant participant. <p>Discuss which <u>two</u> of these factors <u>most</u> influenced the decisions taken at meetings for <u>your enterprise project</u>. Use examples to support your answer.</p> <p>Application: To be credited, application must clearly relate to a meeting within the candidate's own enterprise project.</p> <p>Level 4 (9–10 marks) Candidate is able to offer a very thorough discussion of two factors in the context of their own enterprise experience.</p> <p>Level 3 (6–8 marks) Candidate is able to offer an analysis of the factors affecting their decision-making in meetings within their enterprise project. For 8 marks there must be some attempt to discuss more than one aspect.</p> <p>Level 2 (3–5 marks) Candidate is able to apply knowledge and understanding of factors affecting decision-making in meetings in their enterprise project with the use of examples. For 5 marks there must be some attempt to apply two factors.</p> <p>Level 1 (1–2 marks) Candidate is able to demonstrate some knowledge and understanding of factor(s) affecting decision-making in meetings. There is no application to an example.</p> <p>Level 0 (0 mark) Candidate is unable to demonstrate any knowledge or understanding of factors affecting decision-making in meetings.</p>	10

Question	Answer	Marks
7(b)	<p>Shivani thought that producing a business plan would help them to reduce risks in their board game enterprise.</p> <p>Evaluate the importance of planning to the success of <u>your enterprise project</u>.</p> <p>Level 4 (10–15 marks) Candidate is able to offer a very thorough evaluation of the importance of planning to their own enterprise project. The advantages and disadvantages of planning will be considered in detail. For 13 plus marks, evaluation of the importance of planning to success needs to be explicit and logical.</p> <p>Level 3 (6–9 marks) Candidate is able to offer an analysis of the importance of planning to their enterprise project, illustrating either the advantage(s) or disadvantage(s) in depth or advantage(s) and disadvantage(s) in less detail.</p> <p>Level 2 (3–5 marks) Candidate is able to apply knowledge and understanding of planning within enterprise. Examples are given of the planning that they did, or could have been involved in, within their enterprise project.</p> <p>Level 1 (1–2 marks) Candidate is able to demonstrate some knowledge and understanding of planning within enterprise. There is no application to their own enterprise project.</p> <p>Level 0 (0 mark) Candidate is unable to demonstrate any knowledge or understanding of planning within enterprise.</p>	15